

**I/O Communication Interface
of APA512S
with VISION_CTL**

by

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INTRODUCTION

For any command there is a response. All commands and responses, the protocol defined by System Services, are sent over the communication link as a message header. The message header contains the codes to define the source, destination, and the type of the function needed to be performed. The message header looks like the following:

source,destination,function,modifier,length,message.

The codes are separated by commas, and are all represented as integers (except message can be represented as integers or reals). If no information is to be transmitted in the modifier code, a NUL is sent as the modifier. The length is the length of the message portion in bytes. All integers are 32-bit unless otherwise specified. All reals are 32-bit floating point. A zero message length may be sent in the case of no message portion of the message header.

Symbolic names composed of all capital letters are used to represent the source codes, destination codes, function codes, and many of the parameters. These are listed in the include file *vision.h*. Each of these symbolic names is associated with some integer value that is actually used in the given message.

The source code is in four separate files: *evar.c*, *io_com.c*, *init.c*, and *track.c*. *evar.c* is the main file, all others are subroutines. *io_com.c* has software for I/O communications over RS232 line; *init.c* has software to initialize, enable, and disable the image processing boards; and *track.c* has software for tracking algorithms.

In order to run the program, simply type *run* at the prompt. If any changes are to be made in the subroutines, type *umacs <filename>* at the prompt, and type <Ctrl-Z> to save the changes and to get back to command line.

In its current configuration, the programs can read upto two message headers concatenated together, respond to each one at a time.

Software Documentation

SOURCE CODE

```
*****  
* Author : Sunil Fotedar *  
* Place  : LESC, Houston, TX *  
* Abstract : To develop a communication link between vision*  
*           subsystem of EVAR and APA512S, and perform the*  
*           blob analysis. *  
* Date   : *  
*****  
  
/* Header files */  
  
#include <stdio.h>  
#include <time.h>  
#include <modes.h>  
#include <std_def.h>  
#include <vfConfig.h>  
#include <kernel.h>  
#include <apHead.h>  
#include <blobHead.h>  
#include <discrim.h>  
#include <aai.h>  
#include <user.h>  
#include <vision.h>  
  
int ctrl_C=FALSE;  
  
char message_buffer[WIDE], tempmsg[WIDE];  
  
struct blob_structure bst[BLOBS];  
struct blob_structure_short sst[BLOBS];  
Message msg;  
  
PARAM_FLAGS flags;  
BLOB_DESC *bd1, *bd2, *bdtemp;  
CONNECT_BIDS boards;  
int conFlags;  
  
long from = (long)(APA512S); /* source identification */  
long to = (long)(VISION_CTL); /* destination identification */  
int display_data = NO;  
int time_diff = 0;  
int threshold = 0x80;  
int target_acq_auto_flag = UNSET, frame_count;  
int ret_en=-1;  
int read_port, write_port;  
  
/* Beginning of main() */  
  
main(argc, argv)  
int argc;  
char **argv;  
  
{  
    int i, j, count, model, camera, ret, ret1=-99, no_blobs, code;  
    int cam=0, time_ret, respond_ret, blob_ret;  
    long cmd, val, len, funct;
```

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```
/* Command-line options */

if(argc > 1) {
    if((strncmp(argv[1],"HELP",4) == SUCCESS) ||
       (strncmp(argv[1],"help",4) == SUCCESS) ||
       (strncmp(argv[1],"?",1) == SUCCESS)) {
        help_message();
        exit(0);
    }
    for(i=1;i<argc;++i) {
        if (strncmp(argv[i],"DATA",4) == SUCCESS) display_data = YES;
        if (strncmp(argv[i],"data",4) == SUCCESS) display_data = YES;
    }
}

/* Open I/O port */

if((read_port=initialize_io_read())==FAILURE) { /* open I/O port to read */
    printf("APA512S Problem in opening the I/O port.\n");
    goto apa512s_exit;
}

if((write_port=initialize_io_write())==FAILURE) { /* open I/O port to write */
    printf("APA512S Problem in opening the I/O port.\n");
    goto apa512s_exit;
}

/* Initialize APA512S boards */

if((ret=initialize_boards())!=SUCCESS) {
    printf("APA512S Problem in initializing APA512S boards.\n");
    goto apa512s_exit;
}

/* Initialize buffers */

memset(message_buffer,0x00,WIDE);
memset(tempmsg,0x00,WIDE);
memset(bst,0x00,BLOBS);
memset(sst,0x00,BLOBS);

/* Wait for initialization message */

initialize:
target_acq_auto_flag = UNSET;

printf("\nAPA512S Waiting for RS232 initialization sequence!!!\n");

if((ret=read_initialization())!=SUCCESS) {
    printf("APA512S Problem in reading the RS232 initialization sequence.\n");
    goto apa512s_exit;
}
printf("\nAPA512S Syn'c message read: %s\n",message_buffer);
printf("\nAPA512S Ready to go to work!!!\n");
if((ret=send_message())!=SUCCESS) {
    printf("APA512S Problem in sending data out.\n");
    goto apa512s_exit;
}
send_return(I_AM_HERE_TODAY,NUL);

while(1)
```

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```
{  
    memset(message_buffer,0x00,WIDE);  
    memset(tempmsg,0x00,WIDE);  
    memset(bst,0x00,BLOBS);  
  
    printf("\nAPA512S Waiting for a command from Vision Subsystem!!!\n");  
  
    check_message();  
  
    sscanf(message_buffer,"%ld,%ld,%ld,%ld,%ld,",  
           &msg.source,&msg.destin,&msg.functn,&msg.modifer,  
           &msg.length);  
  
    printf("length=%lx\n",msg.length);  
    if(display_data)  
        printf("APA512S Message read (in Hex): %lx,%lx,%lx,%lx,%lx.\n",  
               msg.source,msg.destin,msg.functn,msg.modifer,msg.length);  
  
    respond_ret = respond();  
    if(respond_ret==SUCCESS) goto initialize;  
  
/* Handle all other commands */  
  
commands:  
  
target_acq_auto_flag = UNSET;  
  
switch((int)(msg.functn)) {  
    case STOP_BLOB_TRACK :  
        printf("APA512S Blob Track is stopped.\n");  
        break;  
  
    case BLOB_DETECT_AND_TRACK :  
        printf("APA512S BLOB_DETECT_AND_TRACK is received. No action is taken.\n");  
        break;  
  
    case TARGET_ACQ_MANUAL :  
        /* msg.modifer = camera # = sourceid */  
  
        (int)bst[0].sourceid = (int)msg.modifer;  
        if(((int)bst[0].sourceid<CAMERA_LEFT)||  
           ((int)bst[0].sourceid>CAMERA_MAPPER_VIDEO))  
            (int)bst[0].sourceid = CAMERA_CENTER;  
  
        ret = video_switch();  
  
        if(ret==VIDEO_SWITCHED) {  
            printf("\nAPA512S Video is from Camera# %d.\n",  
                  (int)bst[0].sourceid);  
  
            ret = image_process(&no_blobs);  
  
            send_status(ret,no_blobs);  
  
        }  
        else if(ret==SUCCESS) goto initialize;  
        else if(ret==FAILURE) goto commands;  
        break;  
}
```

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```
case TARGET_ACQ_AUTO :  
    target_acq_auto_flag = SET;  
    model = (int)msg.modifer; /* model */  
  
    for(cam=CAMERA_LEFT;cam<=CAMERA_LHAND;cam++)  
    {  
        (int)bst[0].sourceid = cam;  
        ret = video_switch();  
  
        if(ret==VIDEO_SWITCHED) {  
            printf("\nAPA512S Video is from Camera# %d.\n",cam);  
  
            bst[0].sourceid = cam;  
            bst[0].idcode = model;  
            ret = image_process(&no_blobs);  
  
            send_status(ret,no_blobs);  
  
        }  
        else if(ret==SUCCESS) goto initialize;  
        else if(ret==FAILURE) goto commands;  
  
        ret1 = check_for_message();  
        if(ret1==SUCCESS) goto initialize;  
        else if(ret1==FAILURE) goto commands;  
    }  
    target_acq_auto_flag = UNSET;  
    break;  
  
case BLOB_DETECT :  
    for(cam=CAMERA_LEFT;cam<(CAMERA_LHAND+2);cam++) {  
  
        if(cam==(CAMERA_LHAND+1)) cam=CAMERA_LEFT;  
  
        (int)bst[0].sourceid = cam;  
  
        ret = video_switch();  
  
        if(ret==VIDEO_SWITCHED) {  
            printf("\nAPA512S Video is from Camera# %d.\n",cam);  
  
            (int)bst[0].sourceid = cam;  
  
            ret = image_process(&no_blobs);  
  
            send_status(ret,no_blobs);  
  
        }  
        else if(ret==SUCCESS) goto initialize;  
        else if(ret==FAILURE) goto commands;  
        ret1 = check_for_message();  
        if(ret1==SUCCESS) goto initialize;  
        else if(ret1==FAILURE) goto commands;  
    } /* end of infinite loop */  
  
    break;  
  
case BLOB_TRACK :  
    memset(tempmsg,0x00,WIDE);  
    sprintf(tempmsg,"%ld,%ld,%ld,%ld,%ld,",  
           msg.source,msg.destin,msg.functn,msg.modifer,msg.length);
```

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```
sscanf(message_buffer+strlen(tempmsg), "%f,%f,%f,%f,%f,%f,%ld," ,
    &bst[0].azm_centroid,&bst[0].elv_centroid,
    &bst[0].rng_centroid,&bst[0].height_env,
    &bst[0].width_env,&bst[0].depth_env,&bst[0].sourceid);

printf("APA512S Track parameters are: %f,%f,%f,%f,%f,%f,%ld,\n",
    bst[0].azm_centroid,bst[0].elv_centroid,
    bst[0].rng_centroid,bst[0].height_env,
    bst[0].width_env,bst[0].depth_env,bst[0].sourceid);

if(((int)bst[0].sourceid<CAMERA_LEFT)
    ||((int)bst[0].sourceid>CAMERA_MAPPER_VIDEO))
    (int)bst[0].sourceid = CAMERA_CENTER;

radian_to_pixel();

ret = video_switch();

if(ret==VIDEO_SWITCHED) { /* 0x1116 received */
    printf("\nAPA512S Video is from Camera# %d.\n",(int)bst[0].sourceid);

    frame_count = 0;
        /* Reset frame counter */
    for(;;) {

        track:

        cam = (int)bst[0].sourceid;
        printf("before blob_track, source:%d\n",(int)bst[0].sourceid);

        blob_ret = blob_track(&no_blobs,&camera);

        (int)bst[0].sourceid = camera;

        printf("no_blobs = %d, camera = %d, source = %d, cam=%d.\n",
            no_blobs, camera, (int)bst[0].sourceid, cam);
        if(camera != cam) {
            ret = video_switch();
            if(ret==VIDEO_SWITCHED) {
                printf("\nAPA512S Video switched to Camera# %d.\n",
                    (int)bst[0].sourceid);
                goto track;
            }
            else if(ret==SUCCESS) goto initialize;
            else if(ret==FAILURE) goto commands;
            } /* end of if(camera) */
        send_status(blob_ret,no_blobs);

        ret1 = check_for_message(); /* to get out of infinite loop */
        if(ret1==SUCCESS) goto initialize;
        else if(ret1==FAILURE) goto commands;

        } /* end of infinite loop */
    } /* end of if(ret==VIDEO_SWITCHED) after initial video switch */
    else if(ret==SUCCESS) goto initialize;
    else if(ret==FAILURE) goto commands;

break;

case DETERMINE_GRASP :

    send_return(NO_GRASP_REGION,(int)bst[0].sourceid);
```

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```
printf("APA512S NO_GRASP_REGION is sent.\n");

break;

case MONITOR_GRASP :

    send_return(NO_GRASP_REGION,(int)bst[0].sourceid);
    printf("APA512S NO_GRASP_REGION is sent.\n");

break;

default:
    if(respond_ret==FAILURE)
        printf("\nAPA512S Command not understood. Try Again!!!\n");

    break;
}

} /* End of while(1) */

apa512s_exit:           /* exit the program */

printf("\nAPA512S Exiting ... Try again!!!\n\n");
free(tempmsg);
free(message_buffer);
free(bst);
free(sst);
close(read_port); /* close the read port */
close(write_port); /* close the write port */
exit(0);

} /* End of main() */

/********************************************/


respond()

{
    int    ret, funct;

    funct = (int)(msg.functn);

    switch(funct) {

        case 0:
            return(IGNORE); /*faulty message- something that doesn't make sense */

        case PCIF_START_SENDING_VISUAL_RESULTS:
            return(IGNORE); /* ignore, take no action */

        case PCIF_STOP_SENDING_VISUAL_RESULTS:
            return(IGNORE); /* ignore, take no action */

        case SET_THRESHOLD_VALUE:

            threshold = (int)msg.modifer;
            if(threshold > 255) threshold = 255;
            printf("APA512S Threshold is set to %d.\n",threshold);

            disable_boards();
            if((ret_en=enable_boards())!=SUCCESS)
                printf("APA512S There's a problem in enabling APA512S.\n");
            else

```

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```
    printf("APA512S The APA512S has been enabled.\n");
    return(IGNORE);

case ENABLE1:
    if((ret_en=enable_boards())!=SUCCESS)
        printf("APA512S There's a problem in enabling APA512S.\n");
    else
        printf("APA512S The APA512S has been enabled.\n");
    return(IGNORE);

case DISABLE1:
    if((ret=disable_boards())!=SUCCESS)
        printf("APA512S There's a problem in disabling APA512S.\n");
    else {
        printf("APA512S The APA512S has been disabled.\n");
        return(SUCCESS);
    }
    break;

case RESET1:
    if((ret=disable_boards())!=SUCCESS)
        printf("APA512S There's a problem in resetting APA512S, and ABNORMAL is sent.\n");
    else {
        printf("APA512S The APA512S is reset.\n");
        return(SUCCESS);
    }
    break;

case ARE_YOU_HERE_TODAY :
    if(ret_en!=SUCCESS) {
        send_return(NOT_HERE,NUL);
        printf("APA512S NOT_HERE NUL is sent.\n");
    } else {
        send_return(I_AM_HERE_TODAY,NUL);
        printf("APA512S I_AM_HERE_TODAY NUL is sent.\n");
    }
    return(IGNORE);

case SEND_HEALTH_STATUS :
    if(ret_en!=SUCCESS) {
        send_return(HEALTH_STATUS,ABNORMAL);
        printf("APA512S HEALTH_STATUS ABNORMAL is sent.\n");
    } else {
        send_return(HEALTH_STATUS,NOMINAL);
        printf("APA512S HEALTH_STATUS NOMINAL is sent.\n");
    }
    return(IGNORE);

case IDLE :
    printf("APA512S IDLE is received. No action is taken.\n");
    return(IGNORE);

case RESUME :
    printf("APA512S RESUME is received. No action is taken.\n");
    return(IGNORE);
```

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```
case START_PROCESSING :  
    printf("APA512S START_PROCESSING is received. No action is taken.\n");  
    return(IGNORE);  
  
case SINGLE_FRAME :  
    printf("APA512S SINGLE_FRAME is received. No action is taken.\n");  
    return(IGNORE);  
  
case SET_TIME :  
    time_diff = (int)msg.modifer - (int)time(NULL)*TICKS;  
    printf("APA512S Clock has been set to %ld ticks.\n",msg.modifer);  
  
    return(IGNORE);  
  
case B14_VIDEO_SELECT_COMPLETE : /* We receive 0x1116 here */  
    return(VIDEO_SWITCHED);  
  
default:  
    return(FAILURE); /* to handle target_manual, target_auto, etc. -  
                      all other commands in main */  
}  
  
}/*******/  
check_for_message()  
  
{  
    int count, ret;  
  
    memset(message_buffer,0x00,WIDE);  
    if((count=read_status())>5) {  
        read_message(count);  
        sscanf(message_buffer,"%ld,%ld,%ld,%ld,%ld,",  
               &msg.source,&msg.destin,&msg.functn,&msg.modifer,&msg.length);  
  
        if(display_data)  
            printf("APA512S Message read inside the loop (in Hex): \n%lx,%lx,%lx,%lx,%lx.\n",  
                   msg.source,msg.destin,msg.functn,msg.modifer,msg.length);  
    }  
    ret = respond();  
    return(ret);  
}/*******/
```

Software Documentation

```
*****  
* Author : Sunil Fotedar *  
* Place  : LESC, Houston, TX *  
* Abstract : To develop a communication link between vision*  
*           subsystem of EVAR and APA512S.*  
* Date   : *  
*****  
  
/* Header files */  
  
#include <stdio.h>  
#include <time.h>  
#include <modes.h>  
#include <vision.h>  
  
extern char message_buffer[], tempmsg[];  
extern long from, to;  
extern int display_data, read_port, write_port;  
extern struct blob_structure bst[];  
extern struct blob_structure_short sst[];  
extern Message msg;  
  
*****  
/* To open an I/O Port */  
*****  
  
initialize_io_read()  
  
{  
    int path;  
    int open();  
  
    if((path=open(IO_COM,S_IREAD)) < 0) {  
        return(FAILURE);  
    }  
    return(path);  
}  
  
*****  
  
initialize_io_write()  
  
{  
    int path;  
    int open();  
  
    if((path=open(IO_COM,S_IWRITE)) < 0) {  
        return(FAILURE);  
    }  
    return(path);  
}  
  
*****  
/* To check if there's anything at the port ready to be read. */  
*****  
  
read_status()  
  
{  
    int _gs_rdy();  
    int count;  
  
    if((count=_gs_rdy(read_port)) <= 0) {  
}
```

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```
        return(FAILURE);
    }
    else  return(count);
}

/*********************************************************/
/* To read from an opened port.                      */
/*********************************************************/

read_message(count)

int count;

{
    int len, read();

    memset(message_buffer,0x00,WIDE);

    if((len=read(read_port,message_buffer,count)) < 0)  return(FAILURE);

    return(SUCCESS);
}

/*********************************************************/
/* Read in the initialization message, and verify.      */
/*********************************************************/

read_initialization()

{
    int ret;

    memset(message_buffer,0x00,WIDE);

    for(;) {

        if((ret=check_message())<0)
            ret = FAILURE;
        else ret = SUCCESS;
        if((message_buffer[strlen(message_buffer)-2]=='?')&&
           (message_buffer[strlen(message_buffer)-1]=='!'))
            ret = SUCCESS;
        else if((message_buffer[strlen(message_buffer)-2]=='!')&&
                (message_buffer[strlen(message_buffer)-1]=='?'))
            ret = SUCCESS;
        else
            ret = FAILURE;

        if(ret==SUCCESS) goto read_exit;
        sleep(1);
    }
    read_exit:
    return(SUCCESS);
}

/*********************************************************/
/* Check (and wait) for incoming message.          */
/*********************************************************/

check_message()

{
    int count, ret;
```

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```
memset(message_buffer,0x00,WIDE);
memset(tempmsg,0x00, WIDE);

for(;;) {
    if((count=read_status()) < 1) ret = FAILURE;
    else if((ret=read_message(count)) < 0) ret = FAILURE;
    else ret = SUCCESS;
    if (ret==SUCCESS) goto read_exit;
    sleep(1);
}
read_exit:
    return(SUCCESS);
}

/*********************************************************/
/* To write to an opened port.                         */
/*********************************************************/
send_message()

{
    int len;
    int write();

    if((len=write(write_port,message_buffer,strlen(message_buffer))) < 0) {

        return(FAILURE);
    }
    return(SUCCESS);
}

/*********************************************************/
/* Make and send header message.                      */
/*********************************************************/

make_header(cmd,val,len)

long cmd, val, len;

{
    int ret;

    memset(message_buffer,0x00,WIDE);
    sprintf(message_buffer,"%ld,%ld,%ld,%ld,%ld,%s",from,to,cmd,val,len,tempmsg);
    if((ret=send_message()) != SUCCESS)
        printf("APA512S There's a problem in sending data out.\n");

    memset(message_buffer,0x00,WIDE);
}

/*********************************************************/
/* Video switch request.                            */
/*********************************************************/

video_switch()

{
    int i, ret, ret1, count, comma_count, send_message();
    long cmd, val, len;
    long dummy1,dummy2,dummy3,dummy4,dummy5;

    cmd = (long)(B14_VIDEO_SELECT_CHANNEL);
    val = (long)bst[0].sourceid;
```

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```
memset(message_buffer,0x00,WIDE);
memset(tempmsg,0x00,WIDE);

strcpy(tempmsg,"");
len = 0l;

make_header(cmd,val,len);

check_message(); /* expect to get 0x1116 back */
/* count number of commas */
comma_count = 0;
for(i=0;i<strlen(message_buffer);i++)
    if(message_buffer[i]==',') comma_count++;
printf("\nNo. of commas=%d.\n",comma_count);

if(comma_count>8) {
    sscanf(message_buffer,"%ld,%ld,%ld,%ld,%ld,%ld,%ld,%ld,%ld,%ld,%ld,%ld",
        &msg.source,&msg.destin,&msg.functn,&msg.modifer,&msg.length,
        &dummy1,&dummy2,&dummy3,&dummy4,&dummy5);
    printf("APA512S Message read inside video switch:\n");
    printf("%s\n",message_buffer);
    ret = respond();
    if(ret==SUCCESS) return(SUCCESS); /* to handle disable,reset */
    else if(ret==FAILURE) return(FAILURE); /* to handle target_man,_auto,etc.*/
    else if((ret==VIDEO_SWITCHED)|| (ret==IGNORE))
    {
        msg.functn = dummy3;
        ret1 = respond();
        if((ret==IGNORE)&&(ret1==IGNORE)) return(IGNORE);
        else if(ret1==SUCCESS) return(SUCCESS);
        else if(ret1==FAILURE) return(FAILURE);
        else return(VIDEO_SWITCHED);
    } /* end of else if */
} /* end of if(comma_count) */
else {
    sscanf(message_buffer,"%ld,%ld,%ld,%ld,%ld",
        &msg.source,&msg.destin,&msg.functn,&msg.modifer,&msg.length);
    ret = respond();
    return(ret);
} /* end of else */
} ****
/* Send Returned Values. */
****

send_return(retu, mod)

int retu, mod;

{
    int ret, send_message();
    long len;

    memset(tempmsg,0x00,WIDE);

    strcpy(tempmsg,"");

    make_header((long)retu,(long)mod,0l);

}
****

/* Send blob dump. */
*/
```


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```
    sst[i*MAXBLOBS+j].blobnum,sst[i*MAXBLOBS+j].lblobnum,sst[i*MAXBLOBS+j].procid,sst[i*MAXBLOBS+j].timestamp,
    sst[i*MAXBLOBS+j].sourceid,sst[i*MAXBLOBS+j].idclass,sst[i*MAXBLOBS+j].idcode,sst[i*MAXBLOBS+j].quality,
    sst[i*MAXBLOBS+j].azm_centroid,sst[i*MAXBLOBS+j].elv_centroid,sst[i*MAXBLOBS+j].rng_centroid,
    sst[i*MAXBLOBS+j].roll_centroid,sst[i*MAXBLOBS+j].pitch_centroid,sst[i*MAXBLOBS+j].yaw_centroid,
    sst[i*MAXBLOBS+j].height_env,sst[i*MAXBLOBS+j].width_env,sst[i*MAXBLOBS+j].depth_env);
}

len = (long)(strlen(tempmsg));

make_header((long)cmd,(long)delta,len);
memset(tempmsg,0x00,WIDE);
if(display_data)
    printf("APA512S Message sent:\n%s\n",tempmsg);
}
break;

case SENDING_GRASP_REGIONS :
break;

case SENDING_GRASP_MONITORS :
break;

default :
printf("\nAPA512S Command not understood. Try Again!!!\n");
break;
}

}

/*****************************************/
/* Send variety of messages based on return values from image */
/* processing routines. */
/*****************************************/

send_status(ret,no_blobs)

int ret,no_blobs;

{
int cam;

cam = (int)bst[0].sourceid;

if(ret<0) {
    send_return(HEALTH_STATUS,ABNORMAL);
    printf("APA512S Error snapping data into APA512 boards, and ABNORMAL is sent.\n");
} else if((no_blobs==0)|(ret==NO_BLOBS_FOUND)) {
    send_return(NO_BLOBS_FOUND,cam);
    printf("APA512S NO_BLOBS_FOUND is sent.\n");
} else if (ret==TARGET_NOT_IN_SCENE) {
    send_return(TARGET_NOT_IN_SCENE,cam);
    printf("APA512S TARGET_NOT_IN_SCENE is sent.\n");
    if(no_blobs!=0) {
        send_blob_dump(no_blobs);
        if(display_data)
            printf("APA512S %d blobs sent.\n",no_blobs);
    }
} else {
    send_blob_dump(no_blobs);
```

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```
    if(display_data)
        printf("APA512S %d blobs recognized.\n",no_blobs);
}
/*************************************************************
```